

Important information – Announcement of the event
Standard – DRIVER'S BRIEFING
Nordschleife 1967 /20.09.2024

1. Document version

VERSION	DATE	AUTHOR	REASON FOR AMENDMENT/ REMARKS
1.0	09.09.2024	SeFi	Initial creation

2. Schedule

What	Start	Duration	End	Livestream
Briefing	17:00:00	00:15:00	17:15:00	No
Simulator Check Lap	17:15:00	00:05:00	17:20:00	No
Free practice	17:20:00	00:030:00	17:50:00	No
Qualifying	17:50:00	01:00:00	18:50:00	Yes
Overtime	18:50:00	00:07:00	18:57:00	Yes
Griding Time	18:57:00	00:03:00	19:00:00	Yes
Start Race	19:00:00	03:00:00	22:00:00	Yes
Race Overtime	22:00:00	00:08:00	22:08:00	Yes
Winner interviews	22:08:00	00:10:00	22:18:00	Yes

The driver briefing takes place in your respective simulator, via Discord chat.

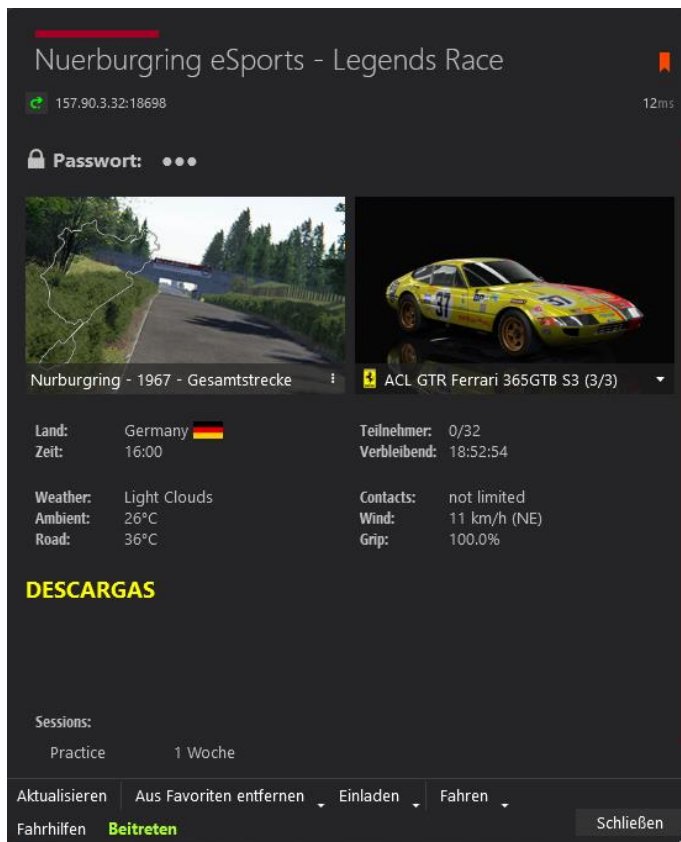
3. Weather and SimTime

Sky	Scattered Clouds	
Temperature	25C°	
Wind Speed	3 KmH North	
Session	Sim Time	Track Conditions
Open Practice	20.09. 17.20h	80%
Qualifying	20.09. 17.50hrs	Carry over
Race	20.09 19h	Carry over

4. Serversettings and driving assists

ABS + TC	-> Activated and manually adjustable
Stability control	-> OFF
Tire wear	-> 100%
Fuel consumption	-> 100%
Damage	-> 0%

5. Practice Server



Password: NES

6. Driver briefing

- The driver briefing will take place on race day at 17:00 in the Discord of the Nürburgring eSports Bar.
- 1 driver from each team must follow the briefing
- During the drivers' briefing, driving on the official race server is prohibited.
- The provisions listed in the briefing document as well as the regulations communicated in the drivers' meeting must be binding and strictly adhered to by all participants.
- After the driver's briefing, all participants are allowed to switch to their own voice channel.
- Presence in a VoiceChannel is not binding

7. Streaming

The event will be streamed live on the Nürburgring eSports Youtube channel from the Qualifying session on. Individual participants can be seen in the stream via webcam. Participants agree that the image transmitted from their webcam will be used for streaming purposes.

8. Race Commission

- Type of Race Commission (ReCo)
 - o No live ReCo will be used. Protests must be sent in by 30 minutes after the end of the race via the following form

[Protest form](#)

9. The driving regulations

1. Vehicle inspection and race overview:

We expect you to have good control over your vehicle as well as a clear overview of the racing action. If the race commission determines that these are not sufficient, penalties up to disqualification can be imposed during or after the race.

2. Fair treatment and respect:

Due to the large number of participants, particularly fair treatment and respectful behaviour among each other is required. Treat others as you would like to be treated. This applies to both faster and slower drivers.

3. Overtaking:

Obstructing other vehicles during overtaking maneuvers is prohibited. As soon as there is an overlap between two vehicles, on a straight and before a braking zone, your own line must be maintained. If an attempt is made to slow down a driver, the process must be aborted and the ideal line released if the vehicle on the inside of the curve does not overlap half the length of the curve before the turn-in point. Furthermore, the entrance to the curve may only take place at a suitable speed. It must be possible to hold one's own line. In a direct duel, a one-time change of lane is allowed. Any driver who returns to the racing line after defending his position away from the racing line must maintain at least one vehicle width between his own vehicle and the track boundary (white line) when approaching the corner.

4. Sportiness and consideration:

We expect all participants to behave in a sportsmanlike manner and to be considerate of each other. The accordion effect on the track can shift braking points, so stay alert!

5. Handling in the braking phase:

During the braking phase, you always have to keep your line. It is crucial to make and maintain a clear line choice in the duel at an early stage.

6. Overtaking attempts and defense:

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Make sure that the distance to the vehicle in front is not too large when attempting to overtake. Only one change of direction is allowed to defend a position. Driving that could hinder others is strictly prohibited.

7. Prohibition of zigzag driving (multiple weaving):

Zigzagging on a straight, with the aim of not giving a slipstream to vehicles behind it, is prohibited. This behavior is not only dangerous, but also against the spirit of fair competition. Please always stick to the straight line and allow fair overtaking.

8. Ban on Bump Drafting:

It is forbidden to push the vehicle in front on the straight. This practice can be dangerous and increase the risk of accidents. Be sure to keep a safe distance to ensure the safety of everyone on the track.

10. *The flag signals*

The waved blue flag indicates to the driver that he is being overtaken or lapped. It has different meanings during training/qualifying and the race:

During practice/qualifying:

The flag indicates to the driver that a faster vehicle is approaching and is about to overtake the driver.

During the race:

The flag is shown to a vehicle that is about to be lapped. The flag indicates to the driver that he must allow the following vehicle to overtake at the first opportunity.

If a driver is shown the blue flag, he must allow lapping within one lap. If the distance is less than four car lengths when lapped, the driver to be lapped must allow lapping within 3 corners.

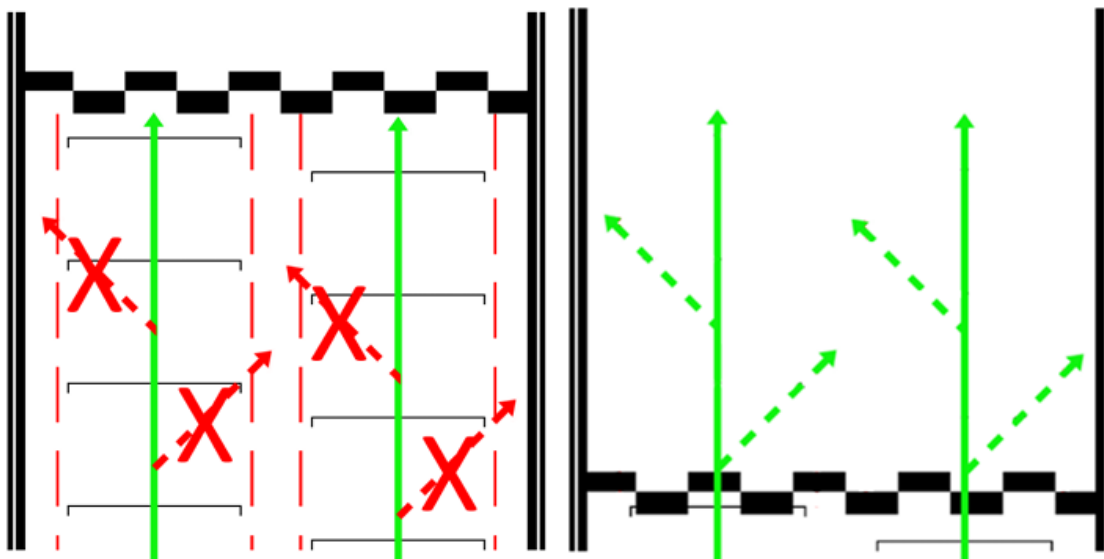
11. *Qualifying*

With the start of the qualifying session, qualifying can be started at your own discretion. Qualifying ends after 60 minutes. All laps started up to that point may be completed and will be evaluated according to Assetto Corsa framework conditions.

The outlap can be ridden at almost racing speed. Warming up tires in the form of burnouts is prohibited. In the outlap, drivers must be given space on a fast lap. The same applies to the run-down lap (inlap). The pit lane must be left in such a way that no drivers are obstructed on a fast lap.

12. The start/race

- The start of the race is rolling.
- All vehicles approach the starting line at a constant speed under the leadership of the polesitter. An orderly and closed, parallel starting formation with two rows must be strictly adhered to. An offset to the vehicle in front that is greater than one third of the width of the car is considered to be leaving the starting position and can be punished by the race commission. There is no need to stay inside the painted launch boxes.
- The official start of the race for all vehicles is only when the start/finish line is crossed. The 2x2 formation may only be left after crossing this line.
- The pole-sitter is granted a tolerance of half a car length before the start/finish line for the start of the race.



2X2 FORMATION



- There is no obligation to change tyres.

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- After the scheduled race duration has elapsed, first the leading vehicle and then all following vehicles are waved off as they cross the finish line.
- Driving slowly and/or stopping without a compelling reason before the finish and/or on the home straight is prohibited and will result in non-classification.
- The finish line is only valid on the track.
- Protests can be submitted no later than 30 minutes after the finish of a race via the corresponding online form.

[Protest form](#)

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